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Design of Stephenson Linkages that Guide a Point Along a Specified Trajectory.

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Abstract

This paper presents a design procedure for Stephenson II and Stephenson III six-bar linkages that guide a point along a specified trajectory. The first step is to identify an RR serial chain with a point on its end-effector that traces the required trajectory. Eleven configurations of this chain are selected to provide accuracy points for the synthesis of Stephenson II and III function generators that coordinate the two joint angles of the RR chain.

The Stephenson II function generator can be attached to the RR chain to yield a Stephenson III path generator and a Stephenson II path generator with the trace point on the ternary ternary link. Similarly, the Stephenson III function generator yields a Stephenson I path generator and a Stephenson II path generator with the trace point on a binary floating link. The result is four different Stephenson path generators. An example of this synthesis procedure finds a six-bar leg design for each of these cases that produces a desired foot trajectory.

Keywords: linkage synthesis, path generator, six-bar linkage

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1. Introduction

This paper describes the use of Stephenson II and Stephenson III six-bar function generators to control an RR chain so that it generates a desired trajectory. Eleven configurations of the chain defined by points P_j , $j = 0, \ldots, 10$, along the trajectory provide a set of coordinated joint angles that are used as the accuracy points for the design of a Stephenson II and III function generators, Plecnik and McCarthy (2015). The ground link of the function generator becomes the first link of the RR chain, thus the resulting linkage design is a scaled kinematic inversion of the function generator.

The Stephenson II and III six-bar linkages can be attached to the RR chain each in two different ways. The Stephenson II function generator yields a Stephenson III path generator and a Stephenson II path generator with the trace point on the ternary ternary link. The Stephenson III function generator yields a Stephenson I path generator and a Stephenson II path generator with the trace point on a binary floating link. Thus, we obtain four Stephenson path generators, Figure 1.



Figure 1: The four Stephenson six-bar path generators that guide the trace point P. (a) the Stephenson I, (b) the Stephenson II with the trace point on the binary floating link, (c) the Stephenson II with the trace point on the ternary floating link, and (d) the Stephenson III.

2. Literature Review

The synthesis of path generating linkages using a digital computer was pioneered by Freudenstein and Sandor (1959); (1961) who designed four-bar linkages that guide a point through five task points on a desired trajectory. Roth and Freudenstein (1963) presented a numerical solution to the problem of designing a four-bar linkage that reached nine task points on a trajectory, also see Wampler et al. (1992).

Hain (1967) described graphical methods for point path synthesis using six-bar linkages. The synthesis of six-bar linkages that complete simultaneous path and function generation for five task positions was developed by Mohan Rao et al. (1971). Kim et al. (1972) formulated the design equations for Watt I and Stephenson I, II and III path generators and found solutions using an optimization technique. Prasad and Bagci (1974) applied a Gaussian relaxation technique, and Bhatia and Bagci (1977) applied a linear partition technique for the error minimization of Stephenson linkages. Liu and McPhee (2007) used genetic algorithms to find path generating six-bar linkages, and Cabrera et al. (2011), Peñuñuri et al. (2011), and Bulatović and Đorđević (2012) have designed six-bar linkages to generate a path using various differential evolution algorithms.

Our work differs from the previous work in that we use a direct solution of the 11 accuracy point synthesis equations for the six-bar function generator, Plecnik and McCarthy (2015), in order to control the movement of an RR chain. In this way, it similar to the work of Soh and McCarthy (2008) and Plecnik and McCarthy (2013), who constrain open serial chains to create six-bar linkages to reach five task positions. Solutions to the function generation synthesis equations are obtained using the numerical homotopy software BERTINI, see Bates et al. (2013); Bertini (2013).



Figure 2: The user defined RR chain with a trace point that defines the required trajectory.

3. The RR Chain

The synthesis procedure begins with the specification of a RR chain, see Figure 2. The ground pivot, moving pivot, and trace point are located by K, L, and P, respectively. Note that complex arithmetic is chosen to model planar kinematics in this paper so that,

$$K = K_x + K_y i,$$

$$L = L_x + L_y i,$$

$$P = P_x + P_y i,$$
(1)

where the real and imaginary parts represent the horizontal and vertical coordinates of each pivot, respectively. The angle ν of the first link of the RR chain is measured from global horizontal. The angle ζ of the second link is measured relative to the first link. Complex numbers can be rotated in the complex plane by multiplying them by exponential rotation operators. We define

$$V = e^{i\nu}, \qquad Z = e^{i\zeta},\tag{2}$$

as rotations by ν and ζ . The location of the trace point P can then be written as

$$P = K + Vl_1 + VZl_2. \tag{3}$$

Next, we solve for coordinated angle pairs (ν, ζ) that move the trace point through a set of specified points P_j , for j = 0, ..., 10. The angle ζ is related to the joint coordinates by the the law of cosines, where

$$(P-K)(\bar{P}-\bar{K}) = l_1^2 + l_2^2 - 2l_1l_2\cos(\pi-\zeta), \tag{4}$$

where the overbar notation indicates the complex conjugate. Instead of solving for ζ directly, it is convenient to substitute,

$$Z + \bar{Z} = -2\cos(\pi - \zeta),\tag{5}$$

which is shown to be true using equation (2) and Euler's formula. The terms are rearranged to obtain,

$$l_1 l_2 Z + l_1^2 + l_2^2 - (P - K)(\bar{P} - \bar{K}) + l_1 l_2 \bar{Z} = 0.$$
(6)

Since $\overline{Z} = \frac{1}{Z}$, equation (6) is quadratic when multiplied by Z and can be solved by the quadratic formula to obtain two solutions,

$$Z^{\pm} = \frac{1}{2l_1 l_2} \left((P - K)(\bar{P} - \bar{K}) - l_1^2 - l_2^2 + \sqrt{((P - K)(\bar{P} - \bar{K}) - l_1^2 - l_2^2)^2 - 4l_1^2 l_2^2} \right)$$
(7)

equation (7) indicates "+" and "-" solutions which correspond to elbow up and elbow down configurations of the RR chain. The corresponding solutions of V are found from solving equation (3),

$$V^{\pm} = \frac{P - K}{l_1 + (Z^{\pm})l_2} \tag{8}$$

equations (7) and (8) are computed for $P = P_j$, for j = 0, ..., 10, to obtain values (V_j, Z_j) . For each position, it is the free choice of the designer to select an elbow up or elbow down configuration. The coordinated pairs (V_j, Z_j) correspond to angle pairs (ν_j, ζ_j) for j = 0, ..., 10. Therefore, in order to find mechanisms that move the trace point through P_j , we must constrain the RR chain such that it achieves coordinated angle pairs (ν_j, ζ_j) for j = 0, ..., 10.



Figure 3: (a) Stephenson II function generator, and (b) Stephenson III function generator.

4. Inversion to Function Generation

Coordinating the angle pairs (ν_j, ζ_j) , $j = 0, \ldots, 10$, is the objective of function generation. We choose to coordinate these angles with six-bar func-

tion generators of which only the Stephenson II and III are capable of achieving 11 accuracy points at their ground pivots. Stephenson II and III function generators are shown in Figure 3 where their pivot locations are labelled with primed notation A', B', C', D', F', G', and H'. Furthermore, each of these linkages can be connected to the RR chain (Figure 2) either one of two ways to produce the desired coordination, that is, either joint A' lies coincident to K and B' lies coincident to L or vice versa, see Figs. 4, 5, 6, and 7. All four resulting types of path generators are described in detail below.

4.1. Stephenson I Path Generator

A Stephenson I path generator is formed by attaching a Stephenson III function generator to the RR chain KLP such that A' lies coincident to K and B' lies coincident to L as shown in Figure 4. In this case, ground Link A'B'C' of the function generator is allowed to pivot about A' and Link A'D' is set as the new ground link. The transformation that scales, rotates, and translates the function generator such that A' and B' line up with K and L is \mathcal{T} defined as

$$\Im(p) = \frac{L - K}{B' - A'}(p - A') + K$$
(9)

where the pivots A, B, C, D, F, G, H of the new path generating linkage are

$$A = \mathfrak{T}(A'), \quad B = \mathfrak{T}(D'), \quad C = \mathfrak{T}(C'), \quad D = \mathfrak{T}(G'),$$

$$F = \mathfrak{T}(B'), \quad G = \mathfrak{T}(H'), \quad H = \mathfrak{T}(F').$$
(10)

Trace point P is then rigidly attached to Link FH and the Stephenson I path generator is formed. Figure 4 shows the angles ν and ζ are related to ϕ' and ψ' of the function generator by

$$(\Delta \phi'_j, \Delta \psi'_j) = (-\Delta \nu_j, \Delta \zeta_j), \quad j = 1, \dots, 10,$$
(11)

where

$$\Delta \phi'_{j} = \phi'_{j} - \phi'_{0}, \quad \Delta \psi'_{j} = \psi'_{j} - \psi'_{0}, \quad \Delta \nu_{j} = \nu_{j} - \nu_{0}, \quad \Delta \zeta_{j} = \zeta_{j} - \zeta_{0}.$$
(12)

equation (11) sets up the function generation synthesis problem and equation (10) is used to transform the synthesis results of the Stephenson III function generator to Stephenson I path generator results.



Figure 4: A Stephenson I path generator obtained by coordinating the RR joints with a Stephenson III function generator.

4.2. Stephenson II Path Generator With Binary Connected Trace Point

A Stephenson II path generator is formed by attaching a Stephenson III function generator to the RR chain KLP such that A' lies coincident to L and B' lies coincident to K as shown in Figure 5. In this case, ground Link A'B'C' of the function generator is allowed to pivot about B' and Link B'F' is set as the new ground link. The transformation that scales, rotates, and translates the function generator such that A' and B' line up with L and K is \mathfrak{T} defined as

$$\Im(p) = \frac{K - L}{B' - A'}(p - A') + L$$
(13)

where the pivots A, B, C, D, F, G, H of the new path generating linkage are

$$A = \mathfrak{T}(F'), \quad B = \mathfrak{T}(B'), \quad C = \mathfrak{T}(H'), \quad D = \mathfrak{T}(C'),$$

$$F = \mathfrak{T}(A'), \quad G = \mathfrak{T}(G'), \quad H = \mathfrak{T}(D').$$
(14)

Trace point P is then rigidly attached to Link FH and the Stephenson II path generator is formed. Figure 5 shows the angles ν and ζ are related to ϕ' and ψ' of the function generator by

$$(\Delta \phi'_j, \Delta \psi'_j) = (\Delta \zeta_j, -\Delta \nu_j), \quad j = 1, \dots, 10.$$
(15)

equation (15) sets up the function generation synthesis problem and equation (14) is used to transform the synthesis results of the Stephenson III function generator to Stephenson II path generator results.



Figure 5: A Stephenson II path generator with trace point on a binary floating link obtained by coordinating the RR joints with a Stephenson III function generator.

4.3. Stephenson II Path Generator With Ternary Connected Trace Point

A Stephenson II path generator is formed by attaching a Stephenson II function generator to the RR chain KLP such that A' lies coincident to K and B' lies coincident to L as shown in Figure 6. In this case, ground Link A'B' of the function generator is allowed to pivot about A' and Link A'C' is set as the new ground link. The transformation that scales, rotates, and translates the function generator such that A' and B' line up with K and L is \mathfrak{T} defined as

$$\Im(p) = \frac{L - K}{B' - A'}(p - A') + K$$
(16)

where the pivots A, B, C, D, F, G, H of the new path generating linkage are

$$A = \mathfrak{T}(A'), \quad B = \mathfrak{T}(C'), \quad C = \mathfrak{T}(B'), \quad D = \mathfrak{T}(G'),$$

$$F = \mathfrak{T}(H'), \quad G = \mathfrak{T}(D'), \quad H = \mathfrak{T}(F').$$
(17)

Trace point P is then rigidly attached to Link CGH and the Stephenson II path generator is formed. Figure 6 shows the angles ν and ζ are related to ϕ' and ψ' of the function generator by

$$(\Delta \phi'_j, \Delta \psi'_j) = (-\Delta \nu_j, \Delta \zeta_j), \quad j = 1, \dots, 10.$$
(18)

equation (18) sets up the function generation synthesis problem and equation (17) is used to transform the synthesis results of the Stephenson II function generator to Stephenson II path generator results.



Figure 6: A Stephenson II path generator with trace point on the ternary floating link obtained by coordinating the RR joints with a Stephenson II function generator.

4.4. Stephenson III Path Generator

A Stephenson III path generator is formed by attaching a Stephenson II function generator to the RR chain KLP such that A' lies coincident to L and B' lies coincident to K as shown in Figure 7. In this case, ground Link A'B' of the function generator is allowed to pivot about B' and Link B'D'F' is set as the new ground link. The transformation that scales, rotates, and translates the function generator such that A' and B' line up with L and K is \mathfrak{T} defined as

$$\Im(p) = \frac{K - L}{B' - A'}(p - A') + L$$
(19)

where the pivots A, B, C, D, F, G, H of the new path generating linkage are

$$A = \mathfrak{T}(F'), \quad B = \mathfrak{T}(B'), \quad C = \mathfrak{T}(D'), \quad D = \mathfrak{T}(H'),$$

$$F = \mathfrak{T}(A'), \quad G = \mathfrak{T}(G'), \quad H = \mathfrak{T}(C').$$
(20)

Trace point P is then rigidly attached to Link FH and the Stephenson III path generator is formed. Figure 7 shows the angles ν and ζ are related to ϕ' and ψ' of the function generator by

$$(\Delta \phi'_j, \Delta \psi'_j) = (\Delta \zeta_j, -\Delta \nu_j), \quad j = 1, \dots, 10.$$
(21)

equation (21) sets up the function generation synthesis problem and equation (20) is used to transform the synthesis results of the Stephenson II function generator to Stephenson III path generator results.



Figure 7: A Stephenson III path generator obtained by coordinating the RR joints with a Stephenson II function generator.

5. Synthesis of Function Generators

Section 4 describes four cases in which the problem of path generation is inverted to the problem of function generation. The four cases require solutions for Stephenson II and III function generators that coordinate the angles (ϕ'_j, ψ'_j) , j = 0, ..., 10. The formulation and solution of these synthesis equations is described in Plecnik and McCarthy (2015). For each case, the BERTINI numerical homotopy software was used to find solutions to a general form of the synthesis equations resulting in a solution set which can be used to form parameter homotopies which solve in a couple of hours.

Stephenson II and III function generators are displayed in Figure 3. The synthesis equations for both cases take the form,

$$\begin{vmatrix} a\bar{b}_{j} & f\bar{f} - a\bar{a} - b_{j}\bar{b}_{j} \\ c\bar{d}_{j} & g\bar{g} - c\bar{c} - d_{j}\bar{d}_{j} \end{vmatrix} \begin{vmatrix} \bar{a}b_{j} & f\bar{f} - a\bar{a} - b_{j}\bar{b}_{j} \\ \bar{c}d_{j} & g\bar{g} - c\bar{c} - d_{j}\bar{d}_{j} \end{vmatrix} + \begin{vmatrix} a\bar{b}_{j} & \bar{a}b_{j} \\ c\bar{d}_{j} & \bar{c}d_{j} \end{vmatrix}^{2} = 0$$

$$j = 1, \dots, 10.$$
(22)

For the Stephenson II case, joint locations and rotation operators substitute into equation (22) in the following manner,

$$a = G' - C', \qquad b_j = A' - B' + Q'_j(C' - A') - S'_j(D' - B'),$$

$$c = H' - C', \qquad d_j = A' - B' + Q'_j(C' - A') - S'_j(F' - B'),$$

$$f = G' - D', \qquad g = H' - F'.$$
(23)

And for the Stephenson III case, the following substitutions into equation (22) are made,

$$a = G' - D', \qquad b_j = A' - C' + Q'_j(D' - A'), c = H' - D', \qquad d_j = A' - B' + Q'_j(D' - A') - S'_j(F' - B'), f = G' - C', \qquad g = H' - F'.$$
(24)

Further reductions for each case as well as the use of homotopy to find solutions are discussed in Plecnik and McCarthy (2015).

6. Performance Verification

Once function generator solutions are obtained, they are transformed into path generators according to Section 4, forming a set of design candidates. Design candidates must be analyzed to evaluate their performance. The criteria for a successful design is that a path generator reaches all specified points P_j , j = 0, ..., 10, on a single trajectory of configurations without passing through a singular configuration. If all points cannot be reached on a single trajectory, then the design has a circuit defect. If the design must pass through a singularity to reach all points, then the design has a branch defect. Singularities are those points where the determinant of the Jacobian of the loop equations is equal to zero.

Each design candidate was analyzed by formulating its kinematics equations and solving for all configurations when a chosen input parameter was incremented, then sorting those configurations into trajectories. In what follows, we formulate the kinematics equations for Stephenson I, II, and III linkages.



Figure 8: The joint angle conventions for formulation of the loop equations of a Stephenson I six-bar linkage.

6.1. Stephenson I Kinematics Equations

A Stephenson I linkage is defined by the locations of its pivots A, B, C, D, F, G, H, and trace point P_0 in a reference configuration, see Figure 1(a). This defines the shape of links ACF, CD, BDG, FH, and GH. When these links are moved from their reference configuration, their orientation is measured by ϕ, ρ, ψ, θ , and μ , respectively, see Figure 8. The exponential rotation operators for each of these angles is

$$Q = e^{i\phi}, \quad R = e^{i\rho}, \quad S = e^{i\psi}, \quad T = e^{i\theta}, \quad U = e^{i\mu}.$$
 (25)

We next form the Stephenson I loop equations,

$$L = A - B + Q(C - A) + R(D - C) - S(D - B) = 0,$$

$$M = A - B + Q(F - A) + T(H - F) - S(G - B) - U(H - G) = 0,$$
 (26)

which can be verified from Figure 8. As well, we form the conjugate loop equations,

$$\bar{L} = \bar{A} - \bar{B} + \bar{Q}(\bar{C} - \bar{A}) + \bar{R}(\bar{D} - \bar{C}) - \bar{S}(\bar{D} - \bar{B}) = 0,$$

$$\bar{M} = \bar{A} - \bar{B} + \bar{Q}(\bar{F} - \bar{A}) + \bar{T}(\bar{H} - \bar{F}) - \bar{S}(\bar{G} - \bar{B}) - \bar{U}(\bar{H} - \bar{G}) = 0.$$
(27)

In equations (26) and (27), the pivot locations are known from the synthesis results and the joint angle coordinates

$$\left\{Q, \bar{Q}, R, \bar{R}, S, \bar{S}, T, \bar{T}, U, \bar{U}\right\}$$

$$(28)$$

remain as unknowns. Furthermore, the joint angle coordinates must have unit magnitude in order to be rotations,

$$N_Q = Q\bar{Q} - 1 = 0, \quad N_R = R\bar{R} - 1 = 0, \quad N_S = S\bar{S} - 1 = 0,$$

$$N_T = T\bar{T} - 1 = 0, \quad N_U = U\bar{U} - 1 = 0.$$
(29)

If the angle ϕ is chosen as the input, then the input **x** and output **y** variables are

$$\mathbf{x} = \{Q, \bar{Q}\}, \quad \mathbf{y} = \{R, \bar{R}, S, \bar{S}, T, \bar{T}, U, \bar{U}\},$$
(30)

and the kinematics equations are

$$\mathbf{F}(\mathbf{x}, \mathbf{y}) = \{L, \overline{L}, M, \overline{M}, N_R, N_S, N_T, N_U\}.$$
(31)

This paper analyzes actuation of all links attached to ground for each design candidate. In the case that angle ψ is chosen as the input, equations (30) and (31) change accordingly. For both cases, there are four roots of the kinematics equations $\mathbf{F}(\mathbf{x}, \mathbf{y})$ for a specified input \mathbf{x} . Once all joint angle coordinates are found, the location of trace point P is easily calculated.

6.2. Stephenson II Kinematics Equations

A Stephenson II linkage is defined by the locations of its pivots A, B, C, D, F, G, H, and trace point P_0 in a reference configuration, see Figure 1(c). This defines the shape of links AC, CGH, BDF, DG, and FH. When



Figure 9: The joint angle conventions for the analysis of the Stephenson II six-bar linkage.

these links are moved from their reference configuration, their orientation is measured by ϕ , ρ , ψ , θ , and μ , respectively, see Figure 9. These angles are represented by the exponential angle operators shown in equation (25). We next form the Stephenson II loop equations,

$$L = A - B + Q(C - A) + R(G - C) - S(D - B) - T(G - D) = 0,$$

$$M = A - B + Q(C - A) + R(H - C) - S(F - B) - U(H - F) = 0,$$
 (32)

which can be verified from Figure 9. As well, we form the conjugate loop equations,

$$\bar{L} = \bar{A} - \bar{B} + \bar{Q}(\bar{C} - \bar{A}) + \bar{R}(\bar{G} - \bar{C}) - \bar{S}(\bar{D} - \bar{B}) - \bar{T}(\bar{G} - \bar{D}) = 0,$$

$$\bar{M} = \bar{A} - \bar{B} + \bar{Q}(\bar{C} - \bar{A}) + \bar{R}(\bar{H} - \bar{C}) - \bar{S}(\bar{F} - \bar{B}) - \bar{U}(\bar{H} - \bar{F}) = 0.$$
(33)

In equations (32) and (33), the pivot locations are known from the synthesis results and the joint angle coordinates

$$\left\{Q, \bar{Q}, R, \bar{R}, S, \bar{S}, T, \bar{T}, U, \bar{U}\right\}$$
(34)

remain as unknowns. The joint angle coordinates must have unit magnitude as shown in equation (29). If the angle ϕ is chosen as the input, then the input \mathbf{x} and output \mathbf{y} variables are

$$\mathbf{x} = \{Q, \bar{Q}\}, \quad \mathbf{y} = \{R, \bar{R}, S, \bar{S}, T, \bar{T}, U, \bar{U}\},$$
(35)

and the kinematics equations are

$$\mathbf{F}(\mathbf{x}, \mathbf{y}) = \{L, L, M, M, N_R, N_S, N_T, N_U\}.$$
(36)

This paper analyzes actuation of all links attached to ground for each design candidate. In the case that angle ψ is chosen as the input, (35) and (36) change accordingly. For both cases, there are six roots of the kinematics equations $\mathbf{F}(\mathbf{x}, \mathbf{y})$ for a specified \mathbf{x} . Once all joint angle coordinates are found, the location of trace point P is easily calculated.



Figure 10: The joint angle conventions for the analysis of a Stephenson III six-bar linkage.

6.3. Stephenson III Kinematics Equations

A Stephenson III linkage is defined by the locations of its pivots A, B, C, D, F, G, H, and trace point P_0 in a reference configuration, see Figure 1(d). This defines the shape of links AD, CG, BF, FH, and DGH. When these links are moved from their reference configuration, their orientation is

measured by ϕ , ρ , ψ , θ , and μ , respectively, see Figure 10. These angles are represented by the exponential angle operators shown in equation (25). We next form the Stephenson III loop equations,

$$L = A - C + Q(D - A) + U(G - D) - R(G - C) = 0,$$

$$M = A - B + Q(D - A) + U(H - D) - S(F - B) - T(H - F) = 0,$$
 (37)

which can be verified from Figure 10. As well, we form the conjugate loop equations,

$$\bar{L} = \bar{A} - \bar{C} + \bar{Q}(\bar{D} - \bar{A}) + \bar{U}(\bar{G} - \bar{D}) - \bar{R}(\bar{G} - \bar{C}) = 0,$$

$$\bar{M} = \bar{A} - \bar{B} + \bar{Q}(\bar{D} - \bar{A}) + \bar{U}(\bar{H} - \bar{D}) - \bar{S}(\bar{F} - \bar{B}) - \bar{T}(\bar{H} - \bar{F}) = 0.$$
(38)

In equations (37) and (38), the pivot locations are known from the synthesis results and the joint angle coordinates

$$\left\{Q, \bar{Q}, R, \bar{R}, S, \bar{S}, T, \bar{T}, U, \bar{U}\right\}$$
(39)

remain as unknowns. The joint angle coordinates must have unit magnitude as shown in equation (29). If the angle ϕ is chosen as the input, then the input **x** and output **y** variables are

$$\mathbf{x} = \{Q, \bar{Q}\}, \quad \mathbf{y} = \{R, \bar{R}, S, \bar{S}, T, \bar{T}, U, \bar{U}\},$$
(40)

and the kinematics equations are

$$\mathbf{F}(\mathbf{x}, \mathbf{y}) = \{L, \bar{L}, M, \bar{M}, N_R, N_S, N_T, N_U\}.$$
(41)

This paper analyzes actuation of all links attached to ground for each design candidate. In the cases that either angle ρ or ψ are chosen as the input, (40) and (41) change accordingly. For the cases that either ϕ or ρ are the input, there are four solutions to **F**. If ψ is chosen as the input, there are six solutions to **F**. Once all joint angle coordinates are found, the location of trace point P is easily calculated.

7. Sorting Configurations

The kinematics equations $\mathbf{F}(\mathbf{x}, \mathbf{y})$ of the six-bar linkages in this paper were solved for incremented values of \mathbf{x}_k , k = 1, ..., n such that \mathbf{x} sweeps the unit circle. This was completed for each design candidate. Solutions were found using the *NSolve* function of MATHEMATICA and then sorted into trajectories following the procedure outlined in Plecnik and McCarthy (2015).



Figure 11: Performance verification requires the linkage candidate trace a trajectory that lies within a small region around the required task points.

8. Identifying Successful Designs

Once trajectories have been assembled for a design candidate, each is checked to determine how many of the task points P_j , j = 0, ..., 10, it moves through. Trajectories are represented by discrete points generated from a numerical procedure which make it somewhat difficult to determine whether a task point P_j belongs to a trajectory P_k , k = 1, ..., n. Therefore, each trajectory is "thickened" by constructing a series of circles and boxes at and between each trajectory point P_k and P_{k+1} as shown in Fig 11. If P_j lies in either a circle or a box, it is said to belong to that trajectory.

The condition for P_j to be contained in a circle of diameter w centered at P_k is

$$(P_j - P_k)(\bar{P}_j - \bar{P}_k) < \frac{w^2}{4}.$$
 (42)

The conditions for P_j to be contained in a box with midline segment defined

by P_k and P_{k+1} and width w are

$$0 < (P_{j} - P_{k})(\bar{P}_{k+1} - \bar{P}_{k}) + (\bar{P}_{j} - \bar{P}_{k})(P_{k+1} - P_{k}) < 2(P_{k+1} - P_{k})(\bar{P}_{k+1} - \bar{P}_{k}), -w\sqrt{(P_{k+1} - P_{k})(\bar{P}_{k+1} - \bar{P}_{k})} < i\left((P_{k+1} - P_{k})(\bar{P}_{j} - \bar{P}_{k}) - (\bar{P}_{k+1} - \bar{P}_{k})(P_{j} - P_{k})\right) < w\sqrt{(P_{k+1} - P_{k})(\bar{P}_{k+1} - \bar{P}_{k})}.$$
(43)

Ideally, a design candidate will possess a trajectory that moves through all 11 points, however, we have noticed that design candidates that move through less than 11 points may still have practical value. It is often the case that these mechanisms only slightly miss a task point. Therefore, we keep track of mechanisms that move through 9–11 points.

j	P_{j}	$\nu_j \ (deg)$	$\zeta_j \ (\mathrm{deg})$	Solution
				Family
0	-1.75 - 4.00i	-97.93	-28.21	—
1	-1.20 - 4.00i	-82.11	-44.03	—
2	-0.60 - 4.00i	-69.24	-52.34	—
3	0-4.00i	-59.25	-54.90	—
4	0.60 - 4.00i	-52.17	-52.34	—
5	1.20 - 4.00i	-48.71	-44.03	—
6	1.75 - 4.00i	-50.67	-28.21	_
7	1.60 - 3.60i	-98.67	58.20	+
8	0.60 - 3.40i	-125.55	80.39	+
9	-0.60 - 3.40i	-145.56	80.39	+
10	-1.60 - 3.60i	-146.60	58.20	+

Table 1: Required task points P_j and associated RR joint angles, (ν_j, ζ_j) .

9. Example: Leg Mechanism

The synthesis method described in this paper is illustrated by the design of a leg mechanism for a walking machine that provides a cyclic motion for the foot. The dimensions of the RR chain to be guided were specified as

Table 2: The number of design candidates and successful designs for the leg mechanism of a walking machine: Stephenson I, Stephenson II (binary floating link), Stephenson II (ternary floating link), and Stephenson III.

	SI	SII (binary)	SII (ternary)	SIII
Linkage solutions	27,000	31,469	14,358	15,545
Design candidates	14,973	17,634	5,486	4,066
11-point mechanisms	36	98	37	4
10-point mechanisms	74	276	54	11
9-point mechanisms	141	469	84	65

K = 0 + 0i, $l_1 = 2$, and $l_2 = 2.5$. The task points to trace through and RR joint angles are displayed in Table 1. The synthesis algorithm was run for all four Stephenson path generators described in this paper. Statistics on the results for each appear in Table 2. The combined number of 11-point mechanisms was 175, and including 10- and 9-point mechanisms provides 1349 linkage design alternatives.

Example leg mechanisms for each case of the Stephenson path generators are shown in Figure 12; corresponding (ν, ζ) functions for each example design appear in Figure 13; and solid models of each example design appear in Figure 14. A solid model of a six-legged alternating tripod gait robot that uses the design shown in Figure 12(b) appears in Figure 15.

10. Conclusion

This paper presents a synthesis method for six-bar linkages to trace a required trajectory. It uses the synthesis of a function generator to control eleven coordinated angles of an RR chain that position a trace point on the trajectory. The ground link of the function generator becomes the first link of the RR chain and coordinates its two joints. The result is the ability to design linkages that have increased accuracy in tracing curves in the plane. The technique is demonstrated with the design of legs that guide the foot trajectory of a walking machine. The example demonstrates the ability of this technique to generate a large number of design alternatives.



Figure 12: Successful leg mechanisms for each of the path generators: (a) the Stephenson I, (b) the Stephenson II with trace point on the binary floating link, (c) the Stephenson II with trace point on the ternary link, and (d) the Stephenson III.

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Figure 13: The joint angle trajectory (ν, ζ) of the RR serial chain for the Stephenson I, Stephenson II (binary floating link), Stephenson II (ternary floating link) and Stephenson III leg mechanisms.

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Figure 14: Solid models showing an implementation of the leg mechanisms. From left to right: the Stephenson I, the Stephenson II (binary floating link), a Stephenson II (ternary floating link), a Stephenson III.

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Figure 15: A solid model of a two degree-of-freedom walker, one motor on each side, that uses the Stephenson II leg mechanisms that has the trace point on the binary floating link.

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