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Campaignr: a participatory sensing software architecture for cellphones

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Campaignr: A Participatory Sensing Software Architecture for Cellphones

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 CENS Urban Sensing[†], REMAP[✱] - <http://campaignr.com>

Introduction: A flexible software application for tasking cellphones to collect data.

Smartphone Sensing Technology

- | | |
|-------------|--|
| Image | Bluetooth |
| Video | Text (constant, multiple choice, user input) |
| Audio | IMEI |
| GPS | Battery Level |
| Cell ID | Time |
| Motion Band | |

Works for any Symbian S60 3rd Ed. Phone

- Written in **Symbian C++**
- Makes use of **preexisting** APIs.
- Able to upload data over GPRS and WiFi.
- All data stored **reliably** in a separate database per campaign.
- **Open Source**
- **In Use by Groups Around the World**

Campaigns: Reusable and Configurable Platform for Participatory Sensing for Embedded Mobile Devices.

PEIR

- GPS
- Cell Tower ID
- Time
- Upload

Diet Sense

- Image
- User
- Time
- Upload

Remapping LA

- Image
- GPS
- Text
- Time
- User
- Video
- Audio
- Upload

Exposition: An application that is robust and flexible enough to be used in many situations.

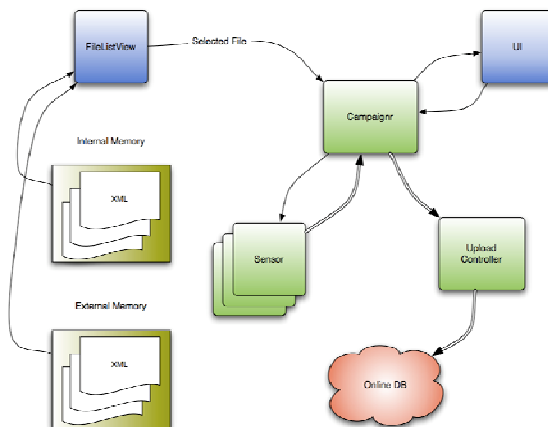
Sample XML file

Campaignr is controlled by XML files

```
<campaign name="Raccoon">
<automatic>
<sensor type="image"/>
<sensor type="timestamp"/>
<sensor type="text" name="username">
<text>test</text>
</sensor>
<upload type="sensorbase.org">
<project id="48">
<table name="Images">
<field name="image" sensor="image"/>
<field name="time_stamp" sensor="timestamp"/>
<field name="user_name" sensor="username"/>
</table>
</project>
</upload>
<interval>60</interval>
</automatic>
</campaign>
```

This campaign collects an **image** every **60** seconds, attaches the **time** it was captured, and an **username** of who took the picture. Then uploads the data to **SensorBase**.

Workflow



Current and Future Work: Improvements and Enabled Areas of Research.

- | | | |
|--------------------|---------------------------------|--------------------------|
| • Power Management | • Robust Disconnection Handling | • Pluggable Architecture |
| • Trusted Platform | • Adaptive Sampling | – Sensors |
| | | – Uploaders |
| | | – Filters |
| | | – Triggers |