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Emerging Solutions to the Standby Power Problem

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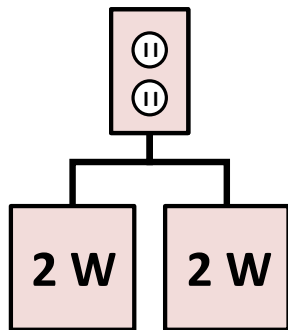
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# Emerging Solutions to the Standby Power Problem

ACEEE 2018 Summer Study on Buildings  
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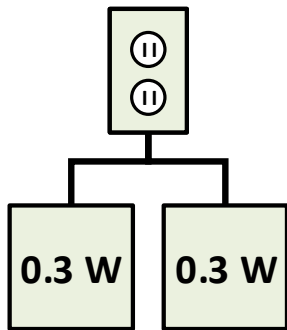
Funding provided by California Energy Commissions EPIC Project EPC-15-024

# Motivation for Reduction in Standby Consumption



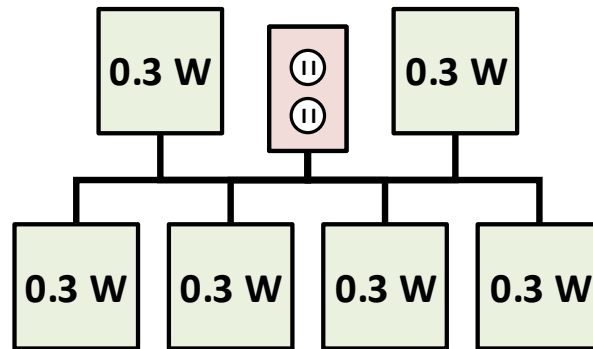
## Past

Devices in standby would regularly consume over 2 W.



## Present

Considerable progress in reducing standby has been achieved through a variety of policies and technologies.

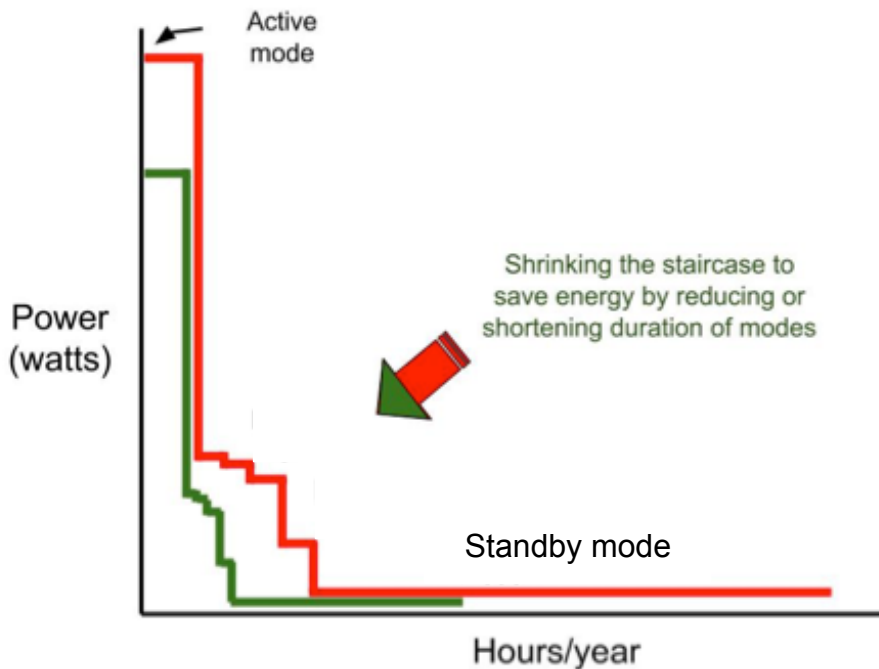


## Future

Trends in electronics and the IOT suggest a proliferation of low-power devices with standby modes.

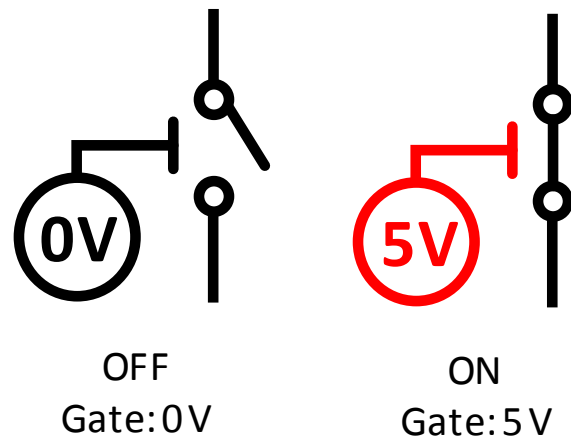
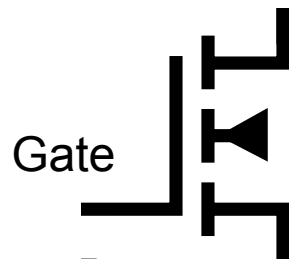
# Reducing Standby Consumption

- Devices often have several power modes, ranging from active to standby
- Improvements in device efficiency can reduce consumption in various modes
- Alternatively, low-power standby modes can be eliminated in certain applications: **Zero Standby Technology**



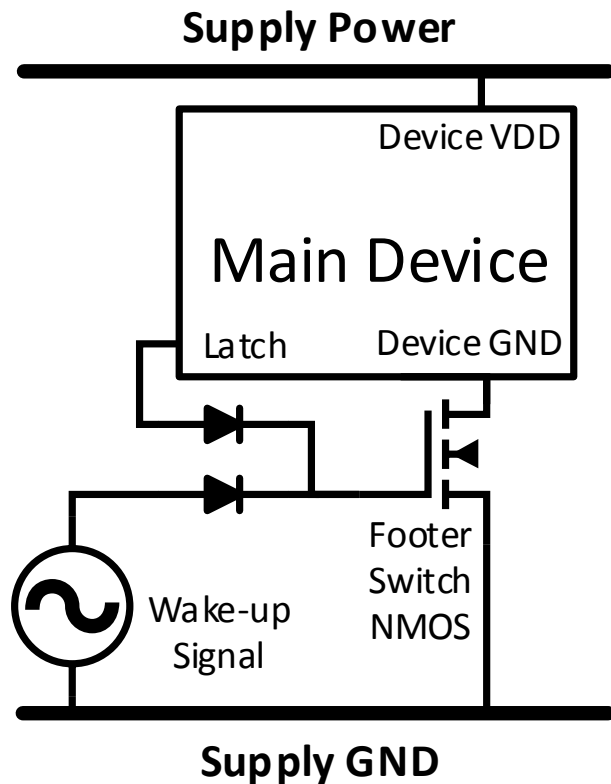
# Transistor Switches

- Can disconnect a device from its power supply
- 3-terminal solid state device
- Switch state is set by gate voltage
  
- Gate = 0V: switch open (OFF)
- Gate = 5V: switch closed (ON)

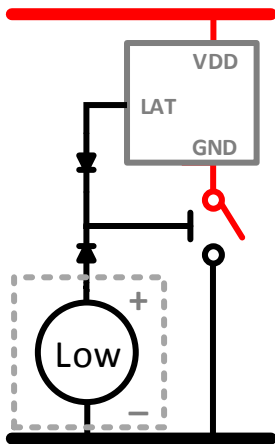


# The Footer Switch for Zero Standby

- Connects main device ground to power supply ground
- Allows the main device to completely shut down, resulting in zero standby power consumption
- Requires a wake-up drive signal and a latching mechanism

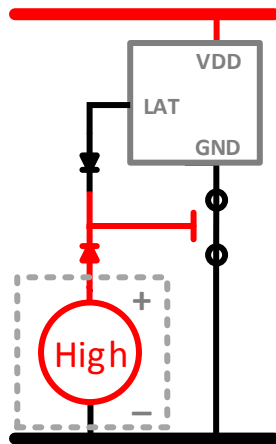


# Footer Switch Operation



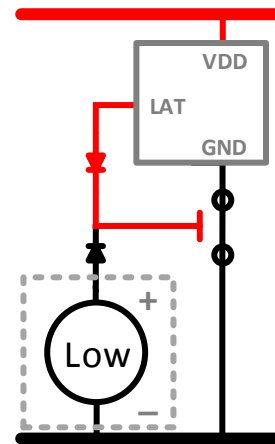
## Standby

The device ground is disconnected from supply ground.



## Wake-up

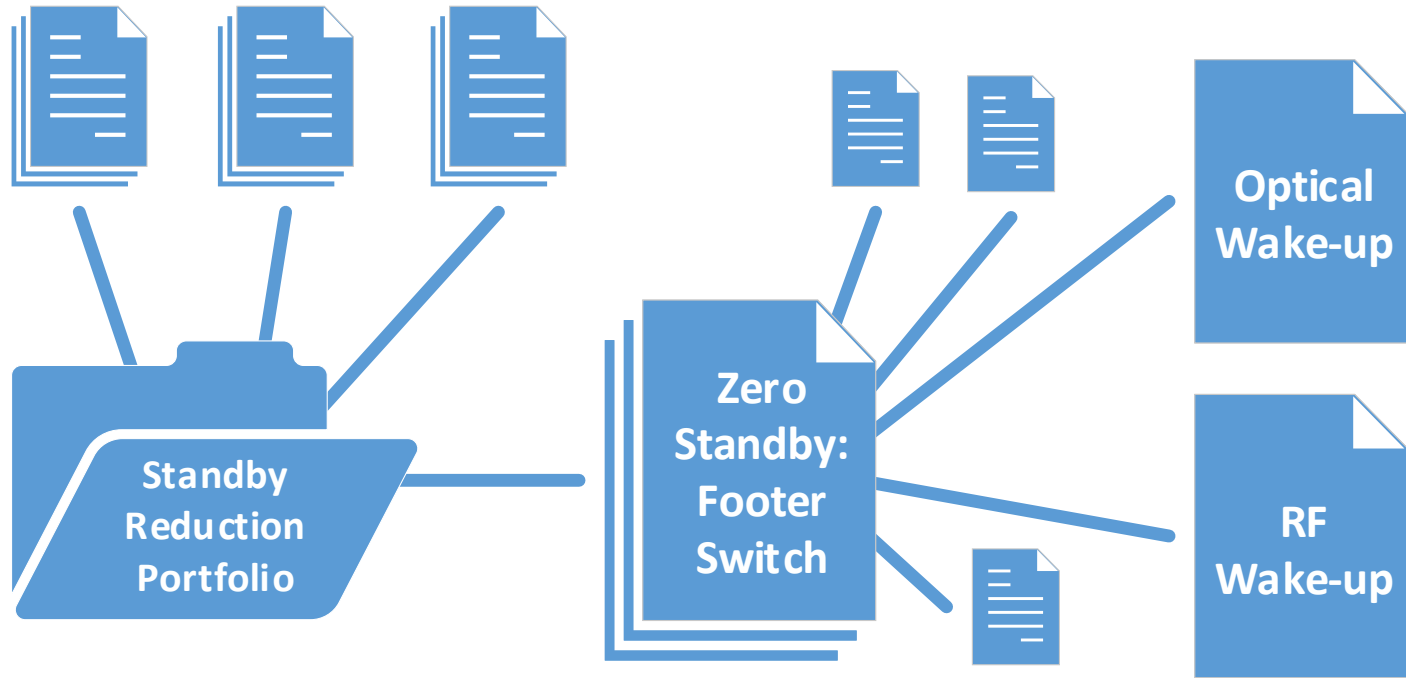
Wake-up signal connects device ground to supply ground. Device receives power.



## Latch

The device must latch the gate of the footer switch in order to remain powered.

# Applications of a Footer Switch in Zero Standby



The footer-based technology is determined by the intended wake-up signal.

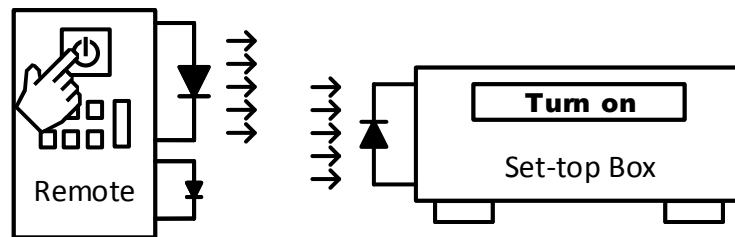


# Optical Wake-up Signal

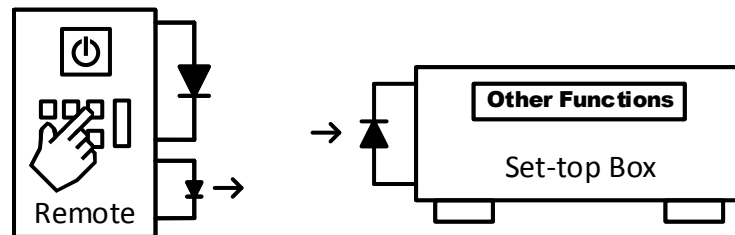
Applicable to DVD players, ceiling fans, lamps, curtains, and other devices that use line-of sight signaling

Two-stage signaling:

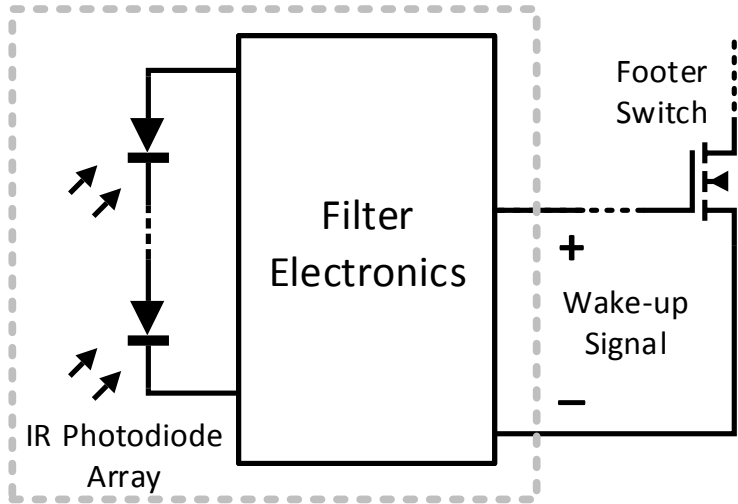
1. To turn on, transmit a high power IR wake-up signal, which gets harvested by a photodiode receiver



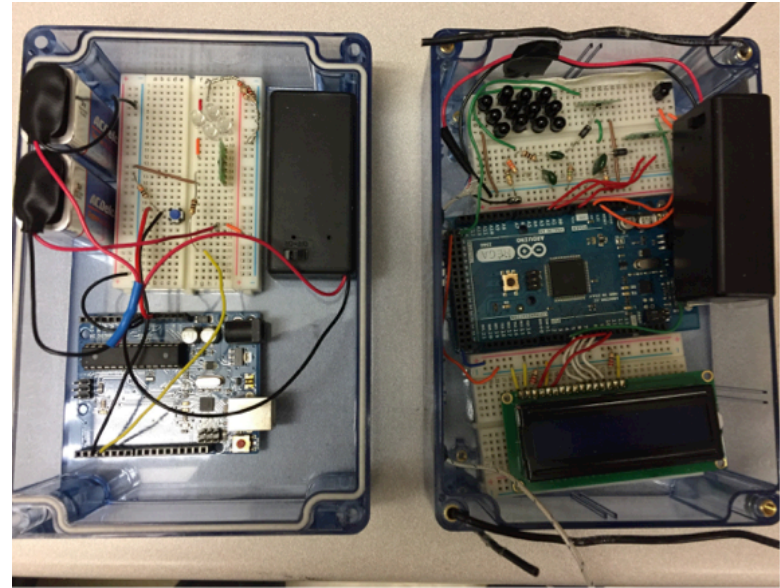
2. Once the DVD player is active, other signals can be low power



# IR-Based Wake-up Signal Prototype



Photodiode receiver harvests enough energy to generate a wake-up signal



Prototype with an IR transmitter (left), and zero standby receiver (right)

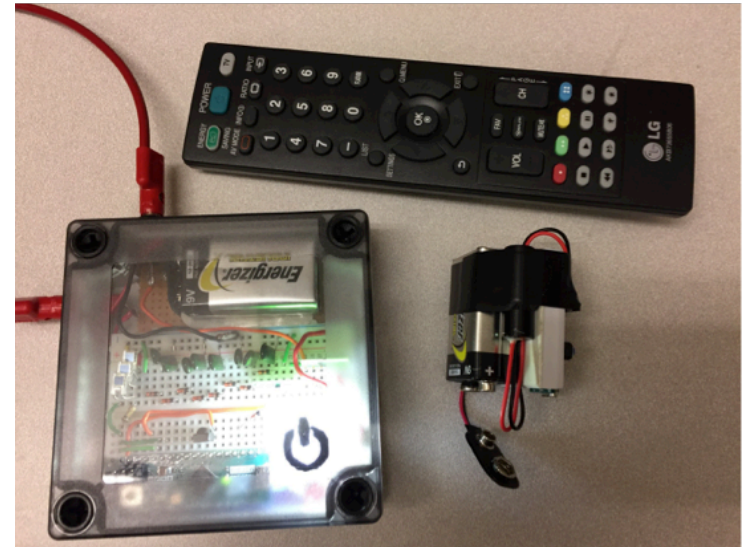
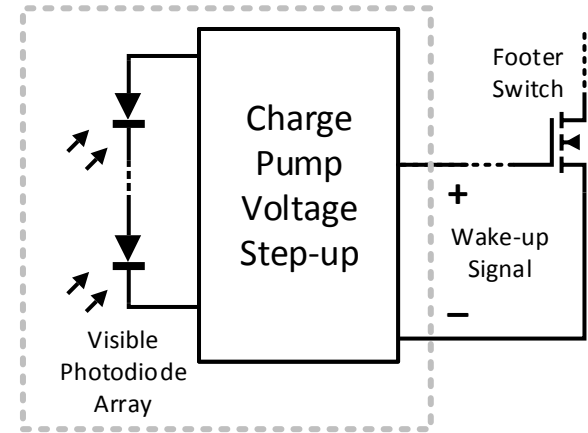
# Laser-Based Wake-up Signal

## Pros

- Greatly enhances transmission range
- Laser pointers are universal and cheap
- Guaranteed to wake the correct device

## Cons

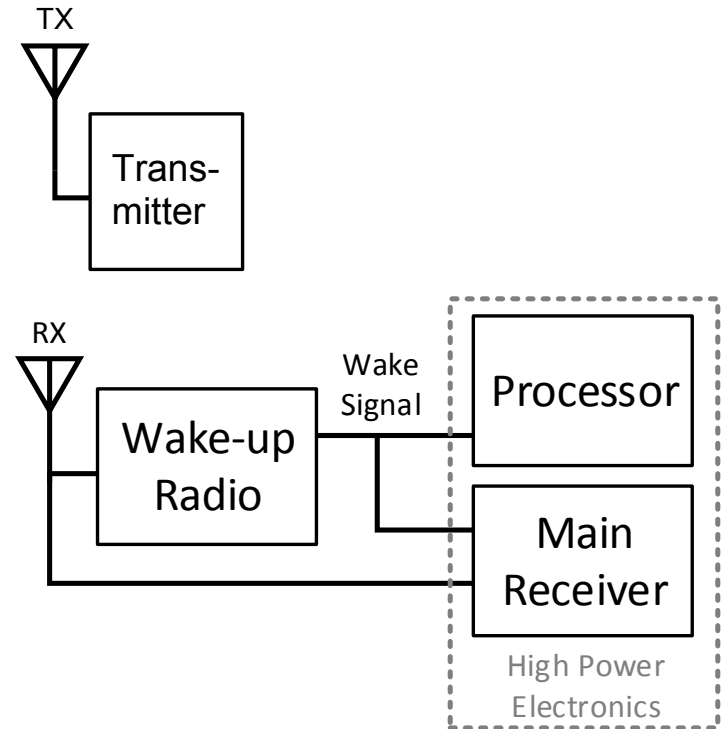
- Harder to aim for people with shaky hands. Can increase beam width or photodiode reception area.



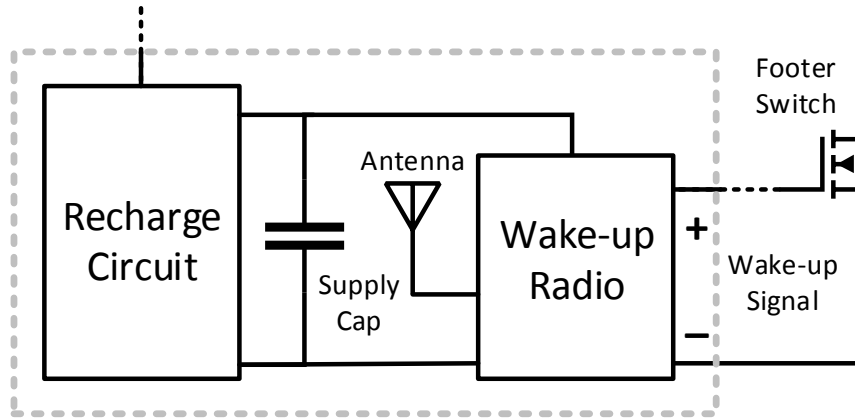
# Wake-up Radio Overview

Applicable to IOT devices and network-connected appliances that have an antenna

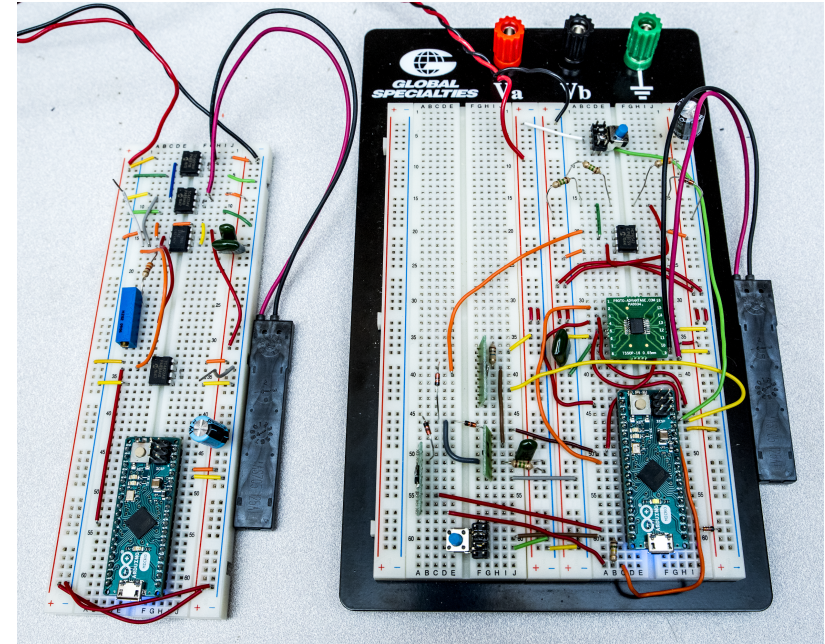
- A family of ultra-low power receivers that are designed solely to wake the main device from standby or sleep mode
- Mainly for battery applications at present
- Wake-up radios can be individually addressable, and have been designed for most frequencies
- Technically not zero standby, but has very low (microwatt) consumption



# Wake-up Radio Prototype

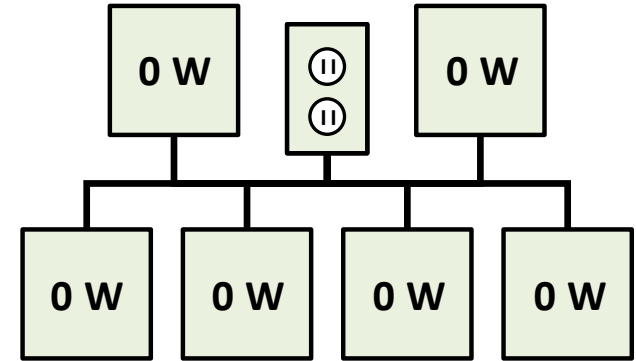
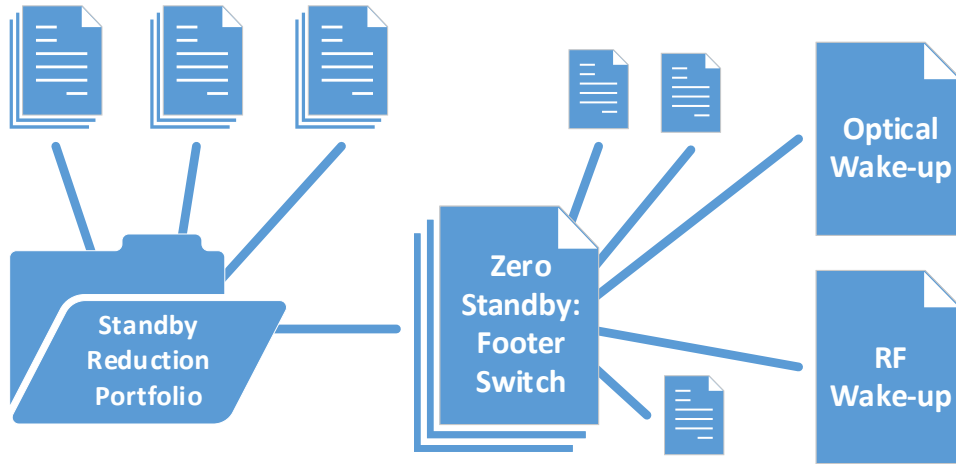


Wake-up radio requires 3  $\mu\text{A}$  to operate. For plug-load applications, it is often useful to use a supply capacitor to power the wake-up radio. The supply capacitor can be efficiently recharged in a way similar to burst mode.



Prototype with an RFID transmitter (left), and wake-up radio zero standby receiver (right)

# Future Work: Expanding the Standby Reduction Portfolio



Currently in the works

- Other sleep transistors: header switch
- Applications of burst mode
- Mechanical, thermal, or power-line wake-up
- Routers that can activate wakeup radios
- DC power with intelligent control
- Scheduled software updates



Backup

# Applications of a Footer Switch in Zero Standby

When does a footer switch make sense?

- Standby mode has no critical functions
- Standby power is consumed solely by wake-up electronics (i.e. receiver)
- The device can be naturally waken with an external energy input

**The footer-based technology is determined by the type of wake-up signal.**

Methods in this presentation

- IR-based and laser-based wake-up signal for devices with remote activation
- Wake-up radio for network-connected devices



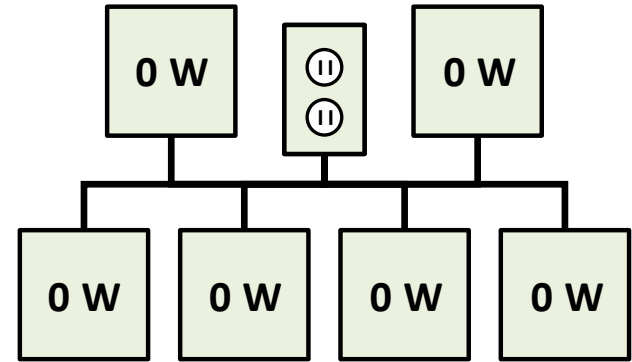
# Future Work in Standby Reduction

## Work that I plan to do

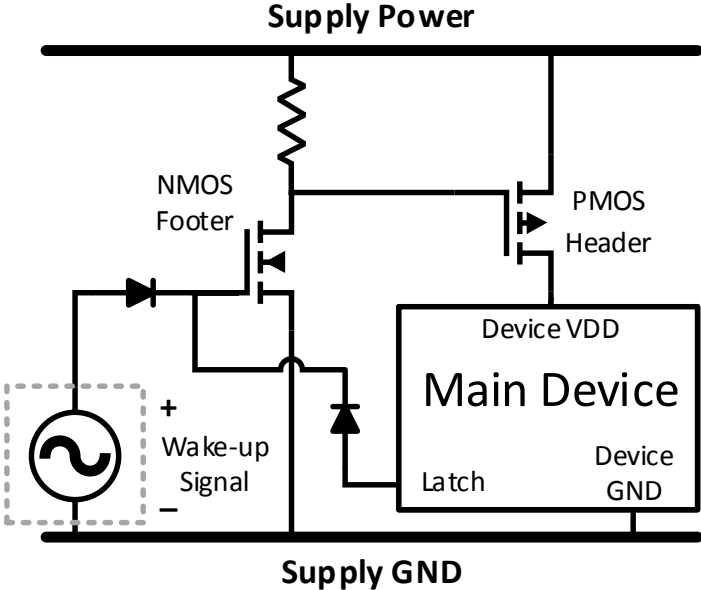
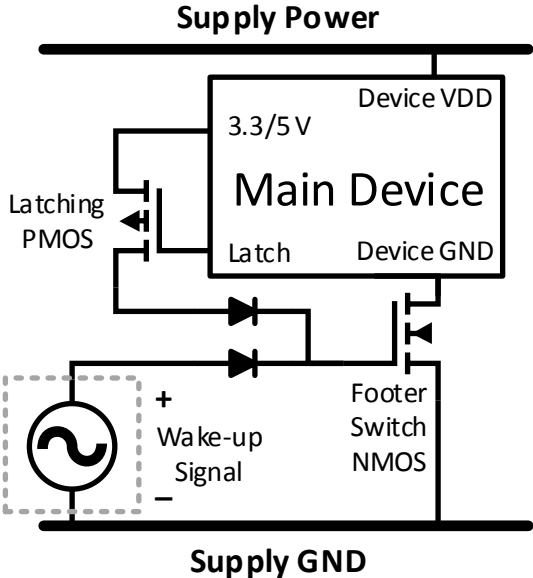
- Prototypes with other types of sleep transistors such as the header switch
- In-depth analysis of burst mode and how much power it can save in standby modes

## Possible future work in standby reduction

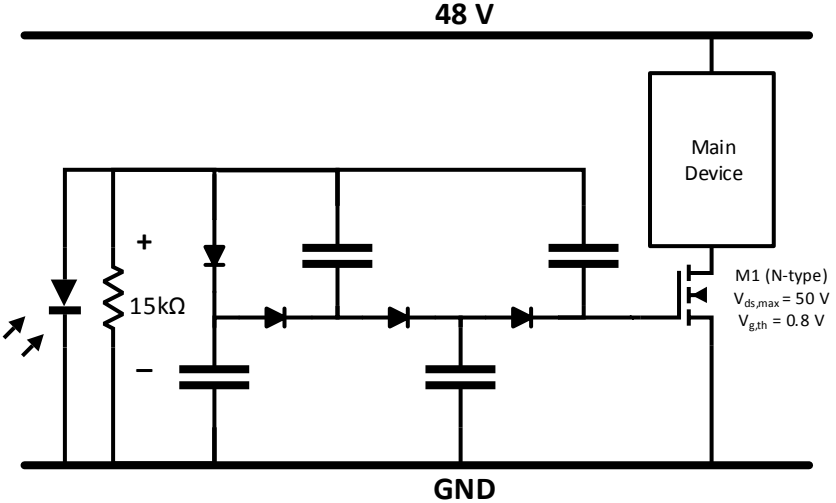
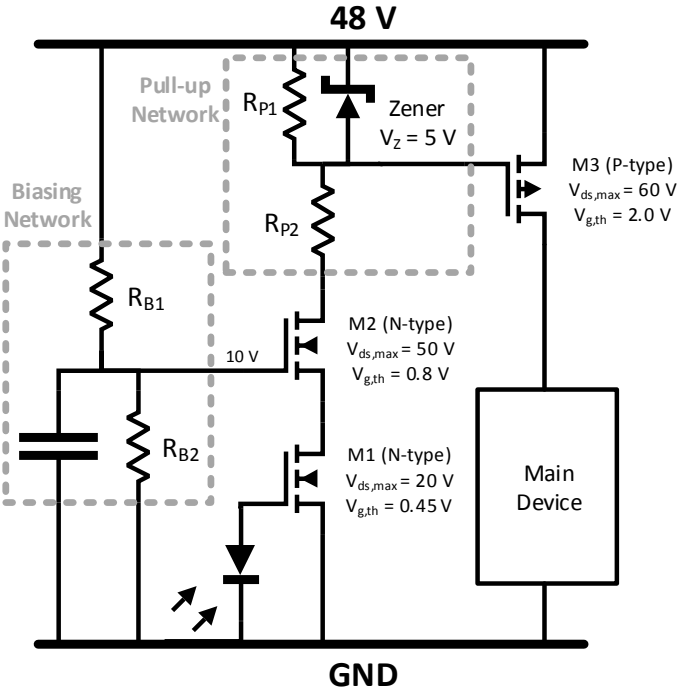
- Other footer switch application areas such as mechanical, thermal, or power-line signals
- Routers that can signal wakeup radios
- Smart DC power servers with intelligent current control
- Scheduled/coordinated software updates to allow internet connected devices to sleep and wake efficiently



# Sleep Transistor

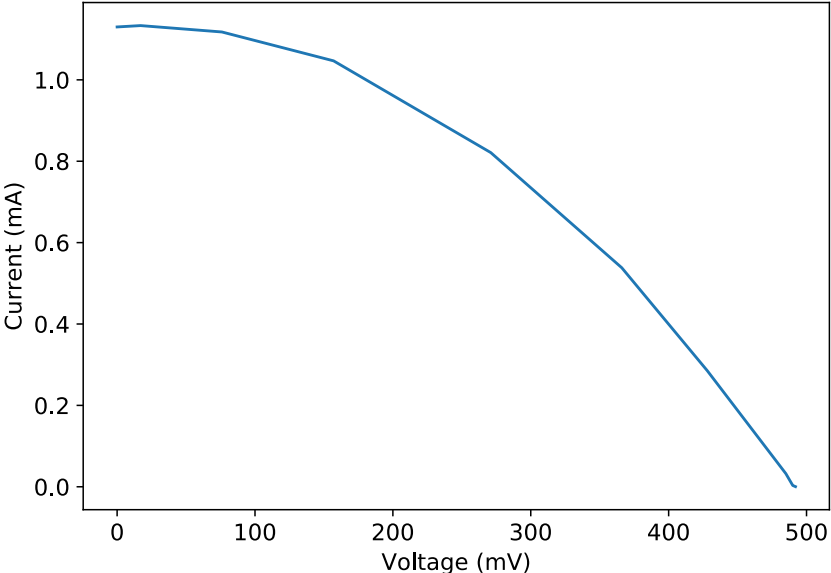


# Laser

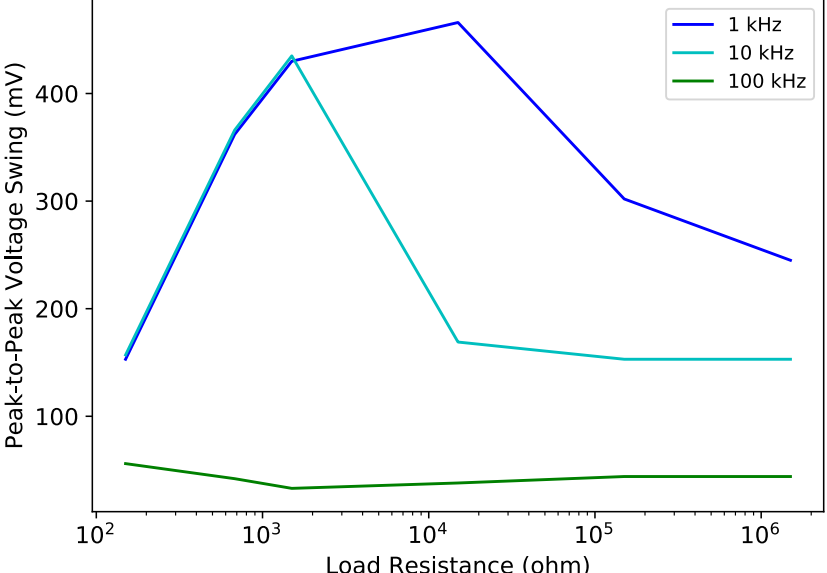


# Photodiode

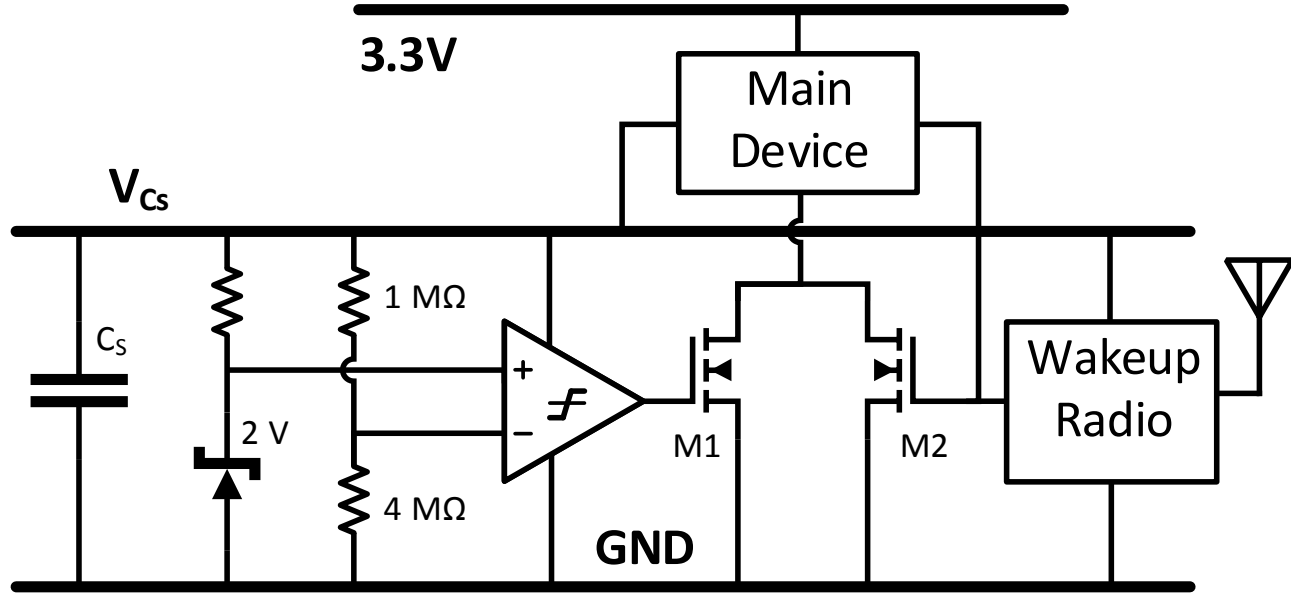
### SFH206K Photodiode I-V Curve



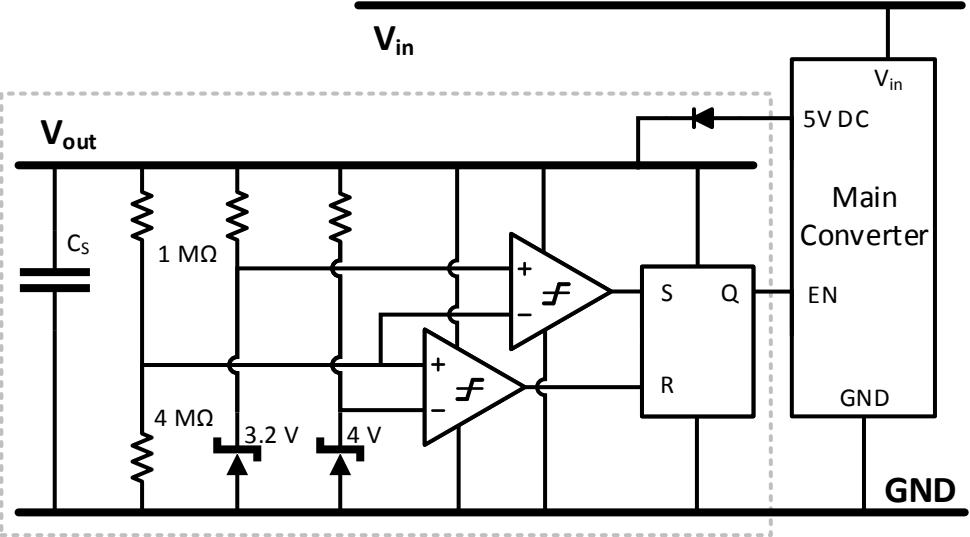
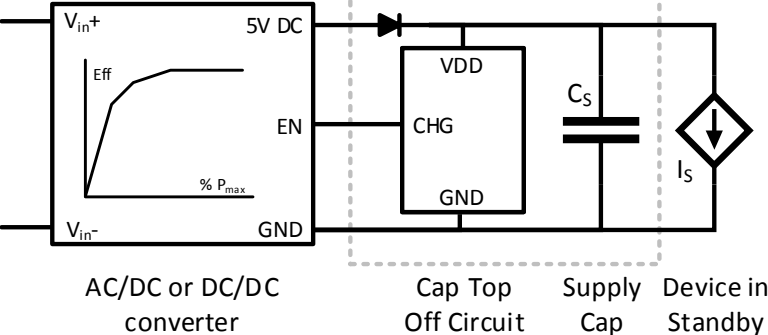
### SFH206K Photodiode Frequency Response



# WuR



# Burst mode



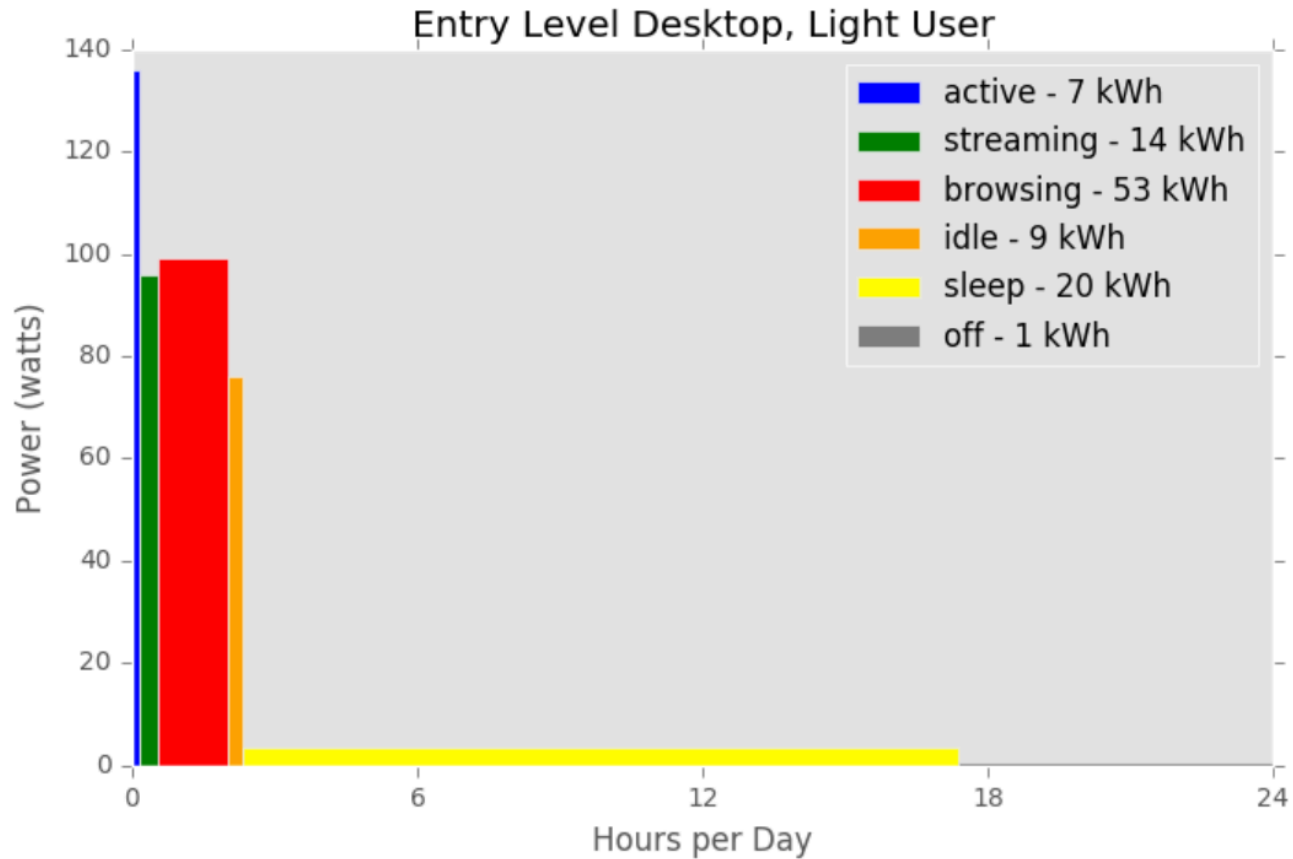


Figure 3. Typical power consumption histogram for a desktop computer. Roughly 20% of the daily energy consumption can be attributed to a standby mode.